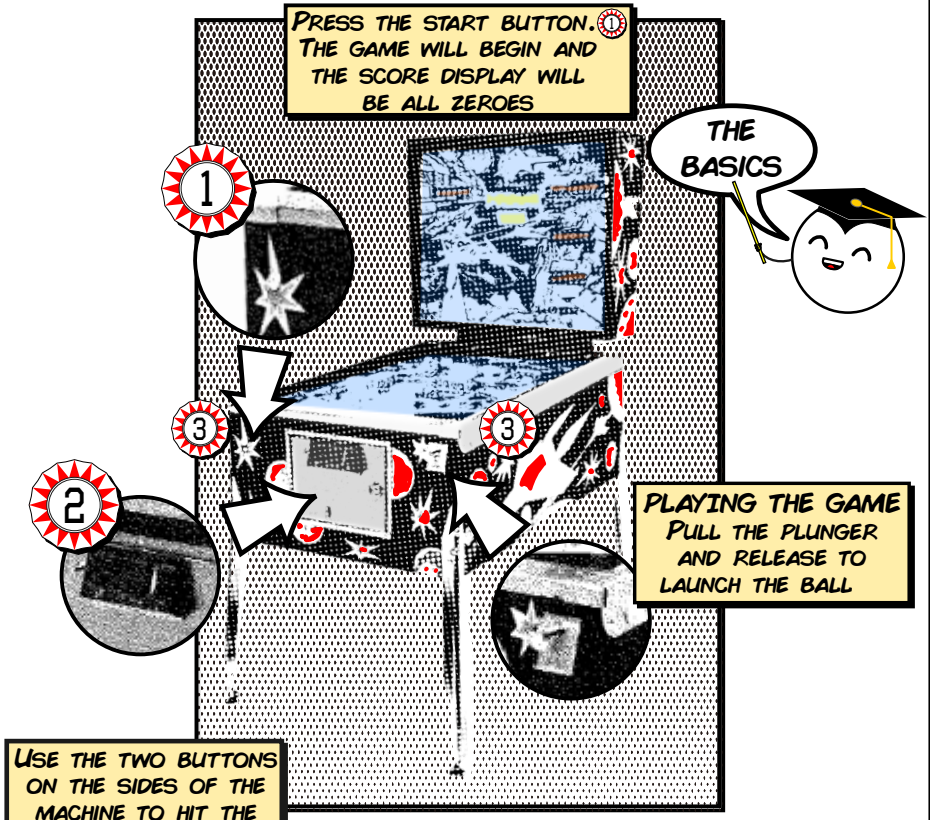
PINBALL 101

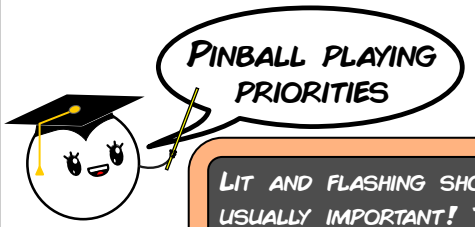
STARTING A GAME

Is the start button flashing? (1) This means that there are credits in the machine or it is set to Freeplay (you don't have to insert coins!) Check the screen or the instruction card to see the price. Most modern machines are $2/credit. Most older machines are $1/credit. Insert your coins in the slots at the front (2)


Press the start button. (1) The game will begin and the score display will be all zeroes
THE BASICS
1
2
3
3
PLAYING THE GAME
Pull the plunger and release to launch the ball
Use the two buttons on the sides of the machine to hit the ball with the flippers. (3) Shoot ramps, targets, spinners, etc to score points. Don't let the ball drain!

Most machines are set to three balls. After the first ball drains, you'll have two more chances to score points! Your ball will be automatically re-launched if the light between the flippers is flashing when you drain

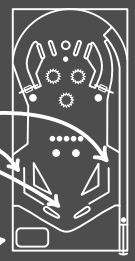
PINBALL 102



Lit and flashing shots are usually important! Try to shoot for them

Keep the ball from draining

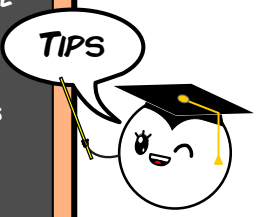
Read the rule card to find out how to start "modes" and "multiballs"

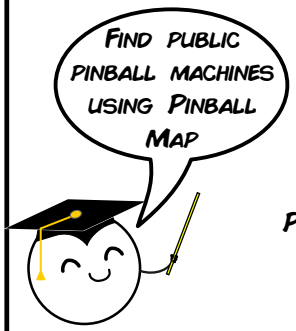


You can add up to four players by pressing the start button for each additional player

If the game is not on Freeplay, you need to insert coins for each player. Each player plays one ball, then it rotates to the next player

If games are set to Freeplay be conscious of others who might want a turn





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MAACA

Play pinball! Have fun! Challenge your friends! Good luck!

By Caitlyn Pascal and Annie Socoria